

Course Acronym:	FASH
Course Number:	26A
Descriptive Title:	Basic Design and Patternmaking
Division:	Industry and Technology
Department:	Fashion
Course Disciplines:	Fashion, Related Technologies
Catalog Description:	This course covers manual flat pattern methods for dresses and separates apparel using the basic sample size for women's and girls' wear.
Prerequisite:	Fashion 10 with a minimum grade of C
Co-requisite:	
Recommended Preparation:	Proficiency in Basic Arithmetic Skills
<b>Enrollment Limitation:</b>	
Hours Lecture (per week):	2
Hours Laboratory (per week):	3
Outside Study Hours:	4
<b>Total Course Hours:</b>	90
Course Units:	3
Grading Method:	Letter Grade only
Credit Status:	Credit, degree applicable
Transfer CSU:	Yes
Effective Date:	Prior to July 1992
Transfer UC:	No
Effective Date:	
General Education: ECC	
Term:	
Other:	
CSU GE:	
Term:	
Other:	
IGETC:	
Term:	

Other:	
Student Learning	SLO #1 PATTERN FROM SKETCH
Outcomes:	
	Upon successful completion of the course, the student will be able to develop a pattern from a sketch given to them by the instructor.
	from a sketch given to them by the instructor.
	SLO #2 BODICE PATTERN
	Upon successful completion of the course, the student will be able to create a basic
	bodice pattern that is industry standard.
	SLO #3 PATTERN CARD
	Upon successful completion of the course, the student will be able to complete an inductry standard pattern card
Course Objectives	1 Draft construct and alter a cloner to fit cample size. Transfer information to draft
Course Objectives.	a basic block.
	2. Utilize slash, spread and dart pivot techniques to draft patterns for blouses, drosses, balter tops, skirts and slasks
	3. Illustrate basic techniques of drafting by creating original designs and making
	accurate patterns.
	4. Select and coordinate appropriate fabric and trims to conform to original design
	concepts.
	5. Draft patterns from given fashion sketches or photographs.
Major Topics:	I. DRAFTING BLOCKS TO DRESS FORM MEASUREMENTS (4 hours, Lecture)
	A. History of the dress form
	B. Identifying reference points on the dress form
	C. Downloading block bodic and sleeve
	IL DARTS (5 hours Lecture)
	A. Dart manipulations
	B. Dart alternatives
	C. Dart elimination
	D. Pattern extensions
	III. DARTS (7 hours, Lab)
	A. Dart manipulations
	B. Dart alternatives
	C. Dart elimination
	D. Pattern extensions

## IV.MEASURING THE DRESS FORM (6 hours, Lab)

- A. Review front and back structure and measurements
- B. Reviewing neck, bust, hip, waist, inseam, outseam and darts structure and measurements
- C. Taking full measurements of the dress form for front and back bodice

## V. FLAT PATTERN METHODS, TECHNIQUES AND PROCEDURES (5 hours, Lecture)

- A. Demonstration of front and back bodice drafting on dotted paper
- B. Demonstration of transferring front and back bodice to muslin
- C. Demonstration of fit and corrections of front and back bodice with muslin correction
- D. Fitting and correction of dotted paper

## VI. DRAFTING BODICE FOR PATTERN DEVELOPMENT (13 hours, Lab)

A.	Tracing front and back bodice on dotted paper
B.	Transferring front and back bodice to muslin
C.	Fitting and correcting front and back bodice muslin
D	Fitting and correcting front and back bodice on dotted paper
VII. C	COLLAR PATTERNS AND CONSTRUCTION (4 hours, Lecture)
F	A. Types of collars
E	<ol> <li>Construction principles of</li> </ol>
	stitching and attaching
	collars
VIII.	COLLAR PATTERNS AND CONSTRUCTION (6 hours, Lab)
	A. Drafting collar stand w/shirt
	collar
	B. Drafting peter pan collar
	C. Checking pattern drafts for accuracy
IX. 9	SKIRT AND SLACKS PATTERNS AND CONSTRUCTION (7 hours, Lecture)
A.	Drafting basic skirt pattern
B.	Skirt measurements principles
C.	Basic skirt construction principles
D	Drafting basic pant pattern
E.	Pant measurements principles
x. s	KIRT AND SLACKS PATTERNS AND CONSTRUCTION (10 hours, Lab)
A.	Drafting basic skirt pattern
В.	Skirt measurements

C. Basic skirt construction

	D. Dratting basic pant pattern E. Pant measurements principles
	XI. SLEEVE PATTERNS AND CONSTRUCTION (7 hours, Lecture)
	A. Sleeve drafting principles
	B. Types of sleeves
	C. Dasic sleeve construction
	XII. SLEEVE PATTERNS AND CONSTRUCTION (12 hours, Lab)
	A. Sleeve drafting
	B. Identifying sleeve types
	C. Basic sleeve construction
	XIII. PRESENTATION OF FINAL GARMENT CONCEPT (2 hours, Lecture)
	A. Concept principles
	B. Concept justifications and limitations
	VIV PROJECT EVALUATION (2 hours Lesture)
	AIV. PROJECT EVALUATION (2 hours, Lecture)
	A. Presentation techniques for showing final project
	B. Final project critique
Total Lecture Hours:	36
Total Laboratory	54
Hours:	
Total Hours:	90
Primary Method of	3) Skills demonstration
I ypical Assignment	From a half-scale skirt block, create a half-scale A-line skirt using dotted pattern paper. Submit skirt pattern to the instructor
of Evaluation:	
Critical Thinking	Working with a garment design concept and fabric swatches, illustrate a final garment,
Assignment 1:	including front and back views. List the construction sequence on a specification
	sheet. Submit illustration and specification sheet to the instructor.
Critical Thinking Assignment 2:	Modify a basic bodice block pattern to create an armhole princess line style through dart manipulation. Submit new pattern style on dotted paper with proper potation and seams
Assignment 2.	allowances to the instructor.
Other Evaluation	Performance Exams
Methods:	Class Performance
	Homework Problems
	Matching Items
	True/False

Instructional Methods:	Demonstration
	Laboratory
	Lecture Multimedia presentations
If other:	
Work Outside of Class:	Study
	Answer questions
	Required reading
	Problem solving activities
	Observation of or participation in an activity related to course content
If Other:	
Up-To-Date	Helen Armstrong. PATTERNMAKING FOR FASHION DESIGN. Pearson, 2010. Discipline
Representative	Standard
lextbooks:	Pearson eText for PATTERNMAKING FOR FASHION DESIGN. Instant Access. 5th edition.
	Pearson (July 14, 2021), 2010, Discipline Standard
Alternative Textbooks:	
Required	
Supplementary Readings:	
Other Required	Tailor's square
Materials:	
	Number 17 french curve
	Vary form
	Hip curve
	Notcher
	Pattern shears
	Drafting pencil
	2" x 18" plastic
	2" ruler (transparent)
	Awl
Demulaiter	
kequisite:	Frerequisite
Category:	sequential

Requisite course(s):	Fashion-10
and corequisites in this	
box. Requisite and	Select suitable fabric and notions to achieve the intended garment design
Matching skill(s):Bold	Select suitable fabric and notions to achieve the intended garment design.
the requisite skill. List	FASH 10 - Select appropriate notions suitable for the fashion fabric to achieve the
course objective under	intended garment design.
each skill(s).	Apply construction techniques to garment design.
	FASH 10 - Use commercial and/or industry patterns
	to construct technique samples demonstrated in the textbook and in
	lecture/demonstrations and to conduct basic pattern alterations.
Requisite Skill:	
Requisite Skill and Matching Skill(s): Bold	
the requisite skill(s). If	
applicable	
Requisite course:	Proficiency in Basic Arithmetic Skills
Requisite and Matching skill(s):Bold	Ability to perform basic algebraic skills.
the requisite skill. List	Use the order of operations to add, subtract, multiply and exponentiate whole numbers,
the corresponding	fractions and decimals.
each skill(s).	Use rounding techniques to estimate results of operations on whole numbers, fractions
	and decimals.
	Convert rational numbers into decimals, fractions and percentages.
	Solve various application problems requiring the use of ratios, proportions, and
Requisite Skill:	percentages.
Requisite Skill and	
Matching skill(s): Bold	
the requisite skill. List	
course objective under	
each skill(s). If	
applicable Enrollmont Limitations	
and Category:	
Enrollment Limitations Impact:	
Course Created by:	Hattie Roberts
Date:	11/05/2015

Original Board Approval Date:	
Last Reviewed and/or Revised by:	VERA ASHLEY
Date:	05/14/2022
Last Board Approval Date:	11/21/2022